

Name: Reinhold, Riches, Cotellesse, Polkabila		Grading Quarter: 2	Week Beginning: December 16
School Year: 24/25		Subject: Math	
Monday	Notes:  Math Pages: 229- 242c	Objective: 6.7 Students will Adjust numbers to subtract  Lesson Overview: We can adjust and subtract 2-digit numbers.  We can explain how to adjust 2-digit numbers for friendlier subtraction.  <u>Math terms:</u> count back, count on, decompose, difference, regroup, number line, place value, adjust, friendly numbers, related facts  <u>Academic Terms:</u> different, prefer, process, represent, explain, information, check, relate, represent, similar, agruement, compare, check, make sense, require.	Academic Standards:  2.NBT.B.5 2.OA.A.1
	Notes:  Math Pages: 229- 242c	Objective: Students will complete Unit 6 Math Probe  Lesson Overview: Subtraction strategies. Students determine if a given strategy is a correct approach to perform 2-digit subtraction.  <u>Math terms:</u> count back, count on, decompose, difference, regroup, number line, place value, adjust, friendly numbers, related facts  <u>Academic Terms:</u> different, prefer, process, represent, explain, information, check, relate, represent, similar, agruement, compare, check, make sense, require.	Academic Standards:  2.NBT.B.5 2.OA.A.1
	Notes:  Math Pages: 229- 242c	Objective: 6.8 Students will Relate addition to subtraction  Lesson Overview: We can use addition to solve 2-digit subtraction equations.  We can explain how to use addition to solve 2-digit subtraction equations  <u>Math terms:</u> count back, count on, decompose, difference, regroup, number line, place value, adjust, friendly numbers, related facts  <u>Academic Terms:</u> different, prefer, process, represent, explain, information, check, relate, represent, similar, agruement, compare, check, make sense, require.	Academic Standards:  2.NBT.B.5 2.OA.A.1
Tuesday			
Wednesday			

Thursday	Notes:  No School	Objective:  Lesson Overview:	Academic Standards:
Friday	Notes:  No School	Objective:  Lesson Overview:	Academic Standards: